Amendments to the Claims:

(Currently Amended) A method for verifying post-optical proximity corrected mask 1.

wafer image sensitivity to reticle manufacturing errors, said method comprising: providing a

pattern of polygons; moving lines of the pattern to account for predictable distortions; after

moving lines of the pattern to account for predictable distortions, statistically modifying layout

the polygons based on reticle critical dimension specifications to construct a statistical virtual

mask; obtaining virtual mask image response function statistical parameters; and comparing the

statistical parameters to process tolerance requirements.

2. (Previously Presented) A method as recited in claim 1, further comprising forming a

simulated image of the statistical virtual mask.

(Previously Presented) A method as recited in claim 2, further comprising calculating 3.

response functions based on the simulated image.

4. (Previously Presented) A method as recited in claim 3, further comprising collecting

simulated image critical dimensions and calculating statistical parameters based on the response

functions.

5. (Previously Presented) A method as recited in claim 4, further comprising comparing

simulated wafer critical dimension distributions with process tolerance requirements.

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6. (Previously Presented) A method as recited in claim 1, further comprising obtaining the

statistical virtual mask by using reticle critical dimension specifications to induce reticle

manufacturing statistical variations to layouts which have passed through an optical proximity

correction procedure.

7. (Previously Presented) A method as recited in claim 6, further comprising at least one of

moving fragments of a polygon and re-sizing primitives of a post-optical proximity correction

polygon.

(Previously Presented) A method as recited in claim 6, further comprising moving 8.

fragments of a post-optical proximity correction polygon based on a randomly generated number

from a reticle critical dimension specification.

9. (Previously Presented) A method as recited in claim 6, further comprising re-sizing

primitives depending on a reticle critical dimension specification.

10. (Currently Amended) A yield prediction tool for mask quality specifications, said tool

comprising means for moving lines of a pattern of polygons to account for predictable

distortions; means for statistically modifying layout the polygons based on reticle critical

dimension specifications to construct a statistical virtual mask, after moving lines of the pattern to

account for predictable distortions; means for obtaining virtual mask imaging response function

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statistical parameters; and means for comparing the statistical response parameters to process

tolerance requirements.

11. (Previously Presented) A tool as recited in claim 10, further comprising means for

simulating an aerial and/or latent image of the statistical formed virtual mask.

12. (Original) A tool as recited in claim 11, further comprising means for calculating

response functions based on the simulated image.

13. (Previously Presented) A tool as recited in claim 12, further comprising means for

collecting simulated image critical dimensions and calculating statistical parameters based on the

response functions.

14. (Previously Presented) A tool as recited in claim 13, further comprising means for

comparing simulated wafer critical dimension distributions with process tolerance requirements.

15. (Previously Presented) A tool as recited in claim 10, further comprising means for

obtaining the statistical virtual mask by using riticle critical dimension specifications to

statistically vary layouts which have passed through an optical proximity correction procedure.

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- 16. (Previously Presented) A tool as recited in claim 15, further comprising means for at least one of moving fragments of a polygon and re-sizing primitives of a post-optical proximity correction polygon.
- 17. (Previously Presented) A tool as recited in claim 15, further comprising means for moving fragments of a post-optical proximity correction polygon based on a randomly generated number from a reticle critical dimension specification.
- 18. (Previously Presented) A tool as recited in claim 15, further comprising means for resizing primitives depending on a reticle critical dimension specification.

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